# Blueprint Editor Cheat Sheet v1

## Graph Actions
- **Graph action menu**
- **Selection**
  - Select node
  - Add to selection
  - Toggle selection
  - Marquee select (replace)
  - Marquee select (add)
  - Marquee select (remove)
- **Navigation**
  - Pan the graph
  - Zoom to fit selection
  - Zoom in/out
  - Zoom in beyond 1:1
  - Go into child graph
  - Go to parent graph
- **Generic commands**
  - Find in Content Browser
  - Save blueprint
  - Redo
  - Undo
  - Find in this blueprint
  - Find in any blueprint
  - Compile the blueprint
- **Variable Actions (My Blueprint)**
  - Get/Set as appropriate
  - Get/Set (via Menu)
  - Get Variable
  - Set Variable
  - Change existing node
  - Change category/reorder

## Node Actions
- **Node-specific context menu**
  - Go to associated node/graph
  - Move nodes
  - Move selected nodes
  - Delete selected nodes
  - Rename node / edit comment
  - Rename node / edit comment
  - Toggle breakpoint
  - Clear all breakpoints
  - Cut selection
  - Copy selection
  - Paste nodes
  - Duplicate selection
  - Add a comment around selection
- **Pin Actions**
  - Pin-specific context menu
  - Emphasize connected wires
  - Connect to another pin
  - Filtered action menu for pin
  - Break all connections
  - Move all connections
- **Creation Shortcuts**
  - Array Get node
  - Branch node
  - Comment box node
  - Delay node
  - Sequence node
  - Gate node
  - For-Each loop node
  - Multi-gate node
  - Do N times node
  - Do Once node
  - BeginPlay event